NARRATIVE ABC DATA COLLECTION

A - Antecedent: whatever is occurring right before a behavior

<u>B – Behavior</u>: whatever the individual does that is observable (ex: throwing item, non ex: feeling anxious)

<u>C - Consequence</u>: whatever occurs right after the behavior

Possible Functions

Access to tangibles, attention, escape, automatic (sensory)

Antecedent	Behavior	Consequence	Possible function
EX: parent is working on computer	EX: child hits parent	EX: parent says "no don't hit" to child	EX: Attention
EX: parent is working on computer	EX: Child hits parent	EX: parent gives child a tablet	EX: access to tangible
EX: Teach says "Open your books"	EX: student says "I have a headache can I go to the nurse"	EX: Teach lets student go to nurse	EX: escape
EX: Teenager is walking around the mall	EX: Teenager makes repeated siren noises with their mouth throughout the mall	EX: people look at the teenager, some people ask the teenager if they need something, some people ignore the teenager	EX: automatic

Note: to determine the function of the behavior data should show that the behaviors and consequences repeat.

- If a behavior is an automatically maintained behavior, the behavior will repeat however the consequence will differ and the antecedent may seem random.

Antecedent	Behavior	Consequence	Possible function